Adaptive Mesh Refinement for Numerical Tsunami Modeling
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ABSTRACT
Tsunami belong to a class of geophysical problems with vastly different spatial scales of interest. For instance, the wave propagation of a global scale tsunami may result in wave run-up and inundation that vary greatly even along local stretches of coastline. This diversity of scales presents a difficulty to numerical modeling—the accuracy that is desired at a local scale requires a grid resolution that is simply not feasible to use at the global scale. Additionally, waves that propagate throughout the global domain may be concentrated in localized areas at a given time. Therefore, using fixed telescoping grids is not always a satisfactory solution.

We have used adaptive mesh refinement algorithms, originally developed for gas dynamics, to numerically model global scale tsunamis. These algorithms allow regions with grids of varying refinement where the solution has steep gradients or other features of interest. The regions of refinement may move adaptively with the solution over time, allowing various resolutions in a single global scale computation.

The Shallow Water Equations with Topography
- Equations for Depth and Momentum

\[
\frac{\partial h}{\partial t} + \frac{h u}{h} \frac{\partial h}{\partial x} + \frac{h v}{h} \frac{\partial h}{\partial y} = 0
\]
- These Equations are a Hyperbolic Conservation Law

The Numerical Integrator on Each Grid:
- Based on a wave-propagation method developed for hyperbolic conservation laws.
- Finite volume discretization approximates a discrete integral conservation law.
- Grid-cell values, \( Q_{n} \), represent average conserved quantities in each cell.
- Update in each timestep comes from solving 1D normal Riemann problems.

Properties of the Method:
- Numerically conservative.
- Second-order accurate for smooth solutions.
- Shock-capturing allows convergence to propagating bores.
- Dry-regions are captured in the computing domain.

Adaptive Mesh Refinement
- A single coarse Cartesian grid serves as the parent grid.
- Different scales are accommodated by multiple Cartesian sub-grids of different resolutions.
- Refinement regions evolve in time by adaptively generating new grids and averaging old grids, based on refinement algorithms.
- Propagating waves can be highly resolved by refined grids that move with the waves.
- Regions of interest can be highly resolved as waves arrive.
- Computation is not wasted in nearly static regions, since such regions may result in wave run-up and inundation that varies greatly along local stretches of coastline.

Shoreline Capturing
- Dry land is also part of the computing domain, eliminating the need for computational boundaries.
- Inundation at shorelines is naturally captured by allowing grid cells to fill up with water or drain out.
- We have developed Riemann solvers for this application that allow cells to dry without generating negative depths.
- It has been our goal to design Riemann solvers that accurately capture wave run-up onto dry land, without excessive computational cost.
- The conservative form of the shallow water equations, and the wave propagation algorithm, allow convergence to bores or waves at the breaking point.

Grid Refinement on the Indian Ocean
Example: The Indian Ocean with five levels of refinement Grid lines on the finest grids in each figure are omitted for clarity

Higher refinement occurs as waves approach the Sri Lankan coast

Fifth level of Refinement on multiple grids around the coast

References